### Bush 631-603: Quantitative Methods

Lecture 10 (03.28.2023): Probability vol. II

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# What is today's plan?

- Calculating uncertainty: probability
- How probability is linked to our data.
- Random sample sums, means and their uncertainty.
- Large samples/data and their benefits for our analysis.
- R Tech: data management with tidyverse.
- R work: table(), loops, simulations, plots.

# We have findings!!!

- ▶ Data patters are systematic? Or noise?
- Our estimates → real relationship or random?

#### Probability:

- Set of tools to measure uncertainty in world (and our data).
- Method to formalize uncertainty or chance variation.
- Define odds for all possible outcomes.

# Probability theory

Calculate probability of event:

$$P(A) = \frac{Elements(A)}{Elements(\Omega)}$$

Example:  $coin toss \times 3$ 

Get an least two heads?

Sample space ( $\Omega$ ): {HHH,HHT,HTH,HTT,THH.THT,TTH,TTT}.

Event A: {HHH,HHT,HTH,THH}.

Probability:  $P(A) = \frac{4}{8} = 0.5$ 

# Conditional probability

▶ We know event B occurred, what is the probability of event A?

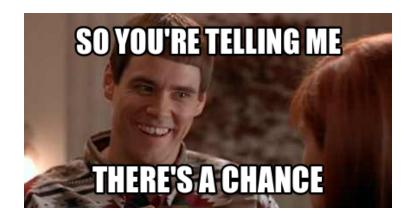
$$P(A|B) = \frac{P(A\&B)}{P(B)}$$

- Conditioning information matters:
  - Twins.
  - Monty hall problem (why switching is good..)

## Independence

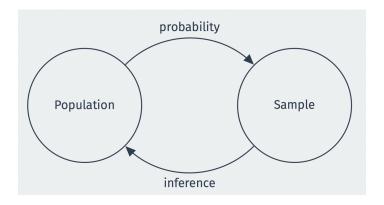
- Events are not related.
- Knowing the A occurred does not affect the probability of B occurring.
- Marginal probability of B (knowing A occurred) remains P(B).
- ► Formally:
  - ► P(A&B) = P(A) \* P(B)
  - P(A|B) = P(A)
  - P(B|A) = P(B)

# Study probabilites



## Study probability

- ▶ Foundations for estimating quantities we care about.
- Making inferences from data to population

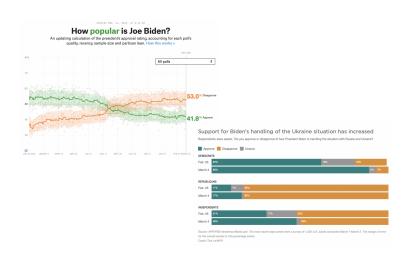


# How did we get the data?

- Learn about the process that 'generated our data'
- ► The role of uncertainty in this process

# Approval data

#### How popular is president Biden?



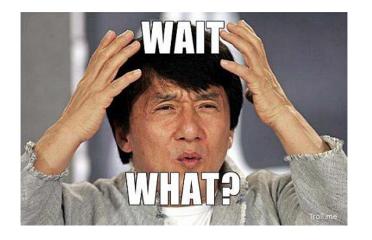
### Random variables

- ▶ President's approval → public samples.
- Using probability to infer from sample to US population.
- ► The challenge: How to "draw" a Biden supporter?

 $\Downarrow$ 

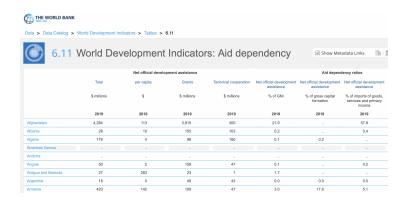
Use random variables to map outcomes to numbers

### Random draws...



- ► Draw people???
- Random selection of values.

### Random draws of...states



- Our objective: study regime type and extent of aid.
- ▶ Regimes: dictators, democracies, semi-democracies, etc.
- Draw regimes at-random and test causal mechanism.

### Random draws, why?

#### Randomization:

- ▶ RCT: average all pre-treatment factors.
- RCT: strong causal explanation.
- Observational: reduce selection bias.
  - ▶ Allow expectations to be refuted.

We generate estimates, but with uncertainty

### Numbers and Aggies example

#### Aggies in the NFL: position groups and conferences

```
skillposition <- subset(Ags, subset = (Group == "OF" | Group == "DF"))
head(skillposition)</pre>
```

```
## # A tibble: 6 x 5
##
    Player
                     Team
                                          Position Group Conference
##
    <chr>>
                     <chr>>
                                                   <chr> <chr>
                                          <chr>
## 1 Christian Kirk
                     Jacksonville Jaguars WR
                                                  OF
                                                        NFC
## 2 Jake Matthews Atlanta Falcons
                                          OΤ
                                                  ΟF
                                                        NFC
## 3 Otaro Alaka Baltimore Ravens
                                          LB
                                                  DF
                                                        AFC
## 4 Justin Madubuike Baltimore Rayens
                                          DΤ
                                                  DF
                                                        AFC
                                                        AFC
## 5 Tyrel Dodson
                     Buffalo Bills
                                          I.B
                                                  DF
## 6 Germain Ifedi
                                          OG
                                                  OF
                                                        NFC
                     Chicago Bears
```

# Random variables and Aggs

- Choose one at-random.
- Define random variable:
  - ightharpoonup X = 1 if selected Aggie plays Offense, X = 0 otherwise.
- Why random?
- Before we draw an Aggie, uncertainty about the value of X.
- Direct link to probability:
  - ►  $P(X = 1) = P(Draw Offense) = \frac{22}{34} = 64.7\%$

### Random variables

Classified by construction and shape

#### Bernoulli

- r.v. X follows a bernoulli distribution with probability p if:
  - ▶ X takes one of two values only (0,1).
- ▶ P(X = 1) = p
  - ▶ P(X = 0) = 1 p
- ► Fits a binary indicator
- ▶ Describes **any** potential variable with a probability that X = 1.

### Random variables

- ► Why?
  - The uncertainty of our estimates.
  - ▶ Figure the uncertainty of quantities as sample means or sums.
- Aggies data: drawing two players (with replacement):
  - ▶  $X_1 = 1$  if Aggie is Offense,  $X_1 = 0$  otherwise.
  - ▶  $X_2 = 1$  if Aggie is Offense,  $X_2 = 0$  otherwise.
- ▶ Define new r.v  $\rightarrow$   $S = X_1 + X_2$
- ▶ Data is the sum of all potential  $X_1, X_2$ .
- ▶ What are the values of S?

## Random variables to probabilities

- Map S values to probabilities
- Always draw 2 Aggs.
- ▶ Sample space  $(\Omega) = \{ \mathsf{OF} . \mathsf{OF}, \mathsf{OF} . \mathsf{DF} . \mathsf{OF} \}$ .
- ightharpoonup k ightharpoonup Values of S (0, 1, 2).
- ▶ P(S = k)?
- $P(S = k) = P(Ag_1 + Ag_2) = P(Ag_1) * P(Ag_2)$
- Why? Addition rule for mutually exclusive events.

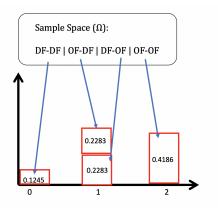
## Random variables to probabilities

## [1] 0.1245675

```
prob_off <- 22/34
prob def <- 12/34
# Offense:Offense (OF-OF)
prob_off * prob_off
## [1] 0.4186851
# Offense:Defense (OF-DF)
prob_off * prob_def
## [1] 0.2283737
# Offense:Defense (DF-OF)
prob_def * prob_off
## [1] 0.2283737
# Defense:Defense (DF-DF)
prob_def * prob_def
```

## Mapping draws to probabilities

### Plotting probabilities of separate draws



Outcome	S	Probability
OF-OF	0	0.1245
OF-DF	1	0.2283
DF-OF	1	0.2283
OF-OF	2	0.4186

k	P(S = k)
0	0.1245
1	0.4567
2	0.4186

### Binomial Distribution

- X is r.v. taking any value between 0 and n.
- ► Coin flips: number of heads with probability p in n independent flips.
- ► Aggs: S = number of OF when we draw **2 players** (n=2; P=0.4186).

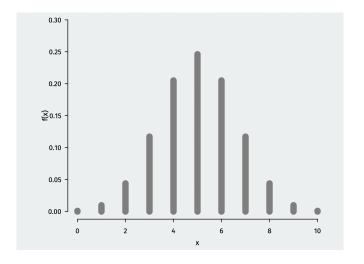
### Probability Mass Function (PMF):

Evaluates probability of any possible value of these random variables.

$$P(X = k) = \binom{n}{k} * p^{k} * (1 - p)^{n-k}$$
$$\binom{n}{k} = \frac{n!}{(k!(n-k)!)}$$

### Binomial distribution

- ▶ X = number of heads in multiple coin flip trails
- P = f(x) = 0.5; n = 10



#### Binomial random variable

- Larger sample, more draws, same probability
- How many OF players?

```
# Possible number of Offensive players of 500
rbinom(n=3, size = 500, prob = 0.647)
```

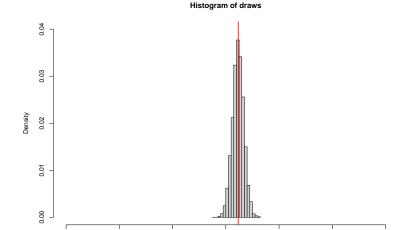
## [1] 314 318 319

Simulation

```
sims <- 10000
draws <- rbinom(sims, size = 500, prob = 0.647)
head(draws, n=12)
## [1] 298 317 336 311 331 332 319 312 333 334 300 308
mean(draws)
## [1] 323.5901</pre>
```

### Plotting our sims

```
# Histogram of draws hist(draws, freq = FALSE, xlim = c(0, 600), ylim = c(0, 0.04)) abline(v = 323.3, col = "red", lwd = 2)
```



draws

## Simulating Congress calls

##

- Lobbying firm: gender balance of calls to senators
- ► Total number of calls = 1000, random selection (with replacement)
- ▶ How many calls to women senators?

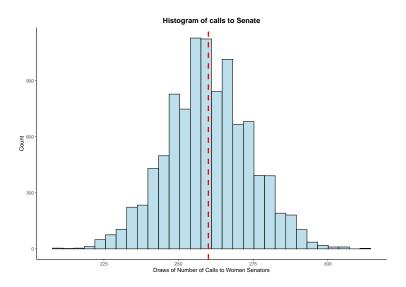
```
# Simulate calls (p=0.26)

sims2 <- 10000
draws2 <- rbinom(sims, size = 1000, prob = 0.26)
mean(draws2)

## [1] 259.9875
head(draws2, n=12)
```

[1] 263 230 293 235 257 278 258 263 271 269 276 276

# Plotting Senate calls simulation



## Probability distributions

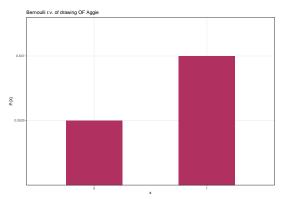
- ▶ Describe the uncertainty of random variables
- ▶ We learn of the population after analyzing the sample

## Probability distributions

- Multiple ways to represent the distribution.
- ► Type of r.v. → which distribution we face.
- Two general classes:
  - ▶ Discrete: X takes finite number of values (heads in n coin flips, battle deaths in civil wars).
  - Continuous: X takes any real value (GDP/cap, how long do you spend time on Tik-Tok?)

#### Discrete PMF

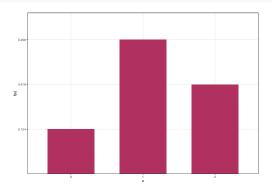
- Barplot to illustrate probabilities (share of each possible value)
- Bernoulli r.v.: using the Ags data (OF or DF?)



#### **Binomial PMF**

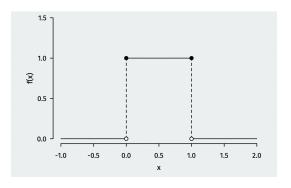
▶ Illustrate probabilities of 3 values (r.v. X)

```
dbinom(x = c(0,1,2), size = 2, prob = 22/34)
## [1] 0.1245675 0.4567474 0.4186851
plot.dat2 <- data.frame(x = c("0", "1", "2"), y = c("0.124", "0.456", "0.418"))
ggplot(plot.dat2, aes(x,y)) +
   geom_bar(stat = "identity", width = 0.65, fill = "maroon") + ylab("f(x)") +
   theme_bw()</pre>
```



### Continuous random variables

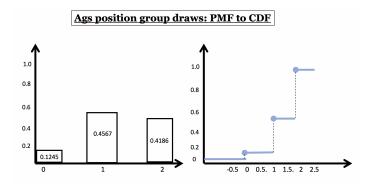
- Probability density function (PDF).
- Describe probability 'around' a given point.
- An 'infinite' histogram → many bins (looks smooth).
- Probability of interval = area under curve.



### Random variable distributions

### Cumulative distribution function (CDF).

- Common to discrete or continuous random variables.
- Describe the probability that some r.v. will be less or equal to some k.



### Well, lets



### R Tech

- Data management with tidyverse package.
- Functions:
  - Subsets → use filter().
  - Add variables → use mutate().
  - ▶ Organize data → use select(), arrange().
  - Group data and calculate summary stats (mean, median):
    - Use summarise() to create new sub-set for stats.
    - Create your preferred stats: mean(),median(),max()...

## Using r.v. distributions

- How to use probability distributions?
  - ▶ Mean: center of our distribution.
  - Variance/Standard deviation: the 'spread' around the center.
- ▶ Mean & Variance → Population parameters (unknown).
- Use our sample (data) to learn about both parameters.

## Means & Expectations

Calculate the average:  $\{1,1,1,3,4,4,5,5\}$ 

1. Common: sum all objects & divide by number of objects.

$$\frac{1+1+1+3+4+4+5+5}{8} = 3$$

Frequency weights: multiply each value by its frequency in the sample.

$$1 * \frac{3}{8} + 3 * \frac{1}{8} + 4 * \frac{2}{8} + 5 * \frac{2}{8} = 3$$

▶ Use the frequency weights approach to create the mean of r.v.s.

## Expectation

▶ Expectation (E[X]) for the mean of r.v. X.

$$E[X] = \sum_{j=1}^k *x_j * P(X = x_j)$$

► The weighted average of the values of the r.v weighted by the probability of each value.

## Expectation

- ▶ What is *E*[*X*]?
- Let X be the age for randomly selected individual.
- ▶ E[X] → average age in the *population*.
- $\triangleright$  E[X]: the link of the sample and population means.
- E[X] properties:
  - $\triangleright$  E[a] = a (constant).
  - E[aX] = a \* E[X] (scale for mean).
  - ► E[aX + bY] = a \* E[X] + b \* E[Y] (mean of two values).

### Variance

▶ The 'spread' of the distribution.

$$V[X] = E[(X - E[X])^2]$$

- Weighted avg. of squared distance if each observation from mean.
- ▶ Larger deviations → larger variance.
- ▶ If X be the age for randomly selected individual.
- ▶ V[X] → spread of ages in *population*.

### Variance

- ▶  $SD(X) = \sqrt{V[X]}$ : allows to make comparison in data.
- ▶ V[X] properties:
  - V[c] = 0 (constant).
  - $V[aX + c] = a^2 * V[X]$  (scale distribution).
  - ▶  $V[X + Y] \neq V[X] + V[Y]$  (unless X & Y are independent).

## Sums, means and random variables

- ▶ Let  $X_1$  and  $X_2$  be two r.v.s
- ▶ Then,  $X_1 + X_2$  is also r.v.
- ▶ Mean:  $E[X_1 + X_2]$ ; Variance:  $V[X_1 + X_2]$
- ▶ We 'draw' two global leaders and assign  $X_1, X_2$  as their ages.
- **Sample mean**  $\rightarrow$  also a r.v.

$$\bar{X} = \frac{X_1 + X_2}{2}$$

Uncertainty due to possibility of 'drawing' other leaders.

### Global leaders data

Data: personal characteristics of leaders (Horowitz 2015)

```
head(age.lead, n=9)

## # A tibble: 9 x 4

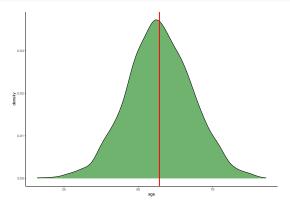
## idam year leader age
```

```
##
    idacr year leader
                                 age
##
    <chr> <dbl> <chr>
                               <dbl>
## 1 USA
           1877 Grant.
                                 55
## 2 USA 1881 Haves
                                 59
## 3 USA
           1881 Garfield
                                 50
## 4 USA
           1885 C. Arthur
                                 56
## 5 USA
           1889 Cleveland
                                 52
           1893 Harrison
## 6 USA
                                 60
## 7 USA
           1897 Cleveland
                                 60
## 8 USA
            1901 McKinley
                                 58
## 9 USA
            1909 Roosevelt, T.
                                  51
```

### Full sample means

```
# mean of sample
mean(age.lead$age, na.rm = T)

## [1] 57.122
# Plot distribution of all leaders in data
ggplot(age.lead, aes(x=age)) +
geom_density(fill="forestgreen",alpha=0.65) +
geom_vline(aes(xintercept = mean(age.lead$age, na.rm = T)),size=1.2,color="red") +
theme_classic()
```



### Distributions of sums & means

'Draw' two leaders, calculate sum and mean of age.

#### **Drawing leaders at-random**

	X <sub>1</sub>	X <sub>2</sub>	X <sub>1</sub> + X <sub>2</sub>	Mean X
Draw 1	51 (Teddy R.)	69 (H.W.Bush)	120	60
Draw 2	55 (Rubio-MEX)	42 (Pardo – ECU)	97	48.5
Draw 3	69 (Chirac-FRN)	61 (Brandt-GFR)	130	65
Draw 4	38 (Delvina-ALB)	39 (Doe-LBR)	78	38.5

Distribution of sum Distribution

### Independent and identical r.v.s

- $\triangleright$   $X_1 \dots X_n$  are iid r.v.s.
- ▶ Random sample of n respondents on a survey question.
- ▶ **Identically distributed**: distribution of X<sub>i</sub> is same for all i
  - $E(X_1) = E(X_2) = \dots = E(X_n) = \mu$
  - $V(X_1) = V(X_2) = \dots = V(X_n) = \sigma^2$
- Key insights of iid properties:
  - Sample mean = population mean (on average).
  - ▶ Variance ← population variance and sample size.
  - ▶ SD of sample  $\rightarrow$  standard error

$$SE = \sqrt{V[\bar{X}_n]} = \frac{\sigma}{\sqrt{n}}$$

## Large samples: Global leaders

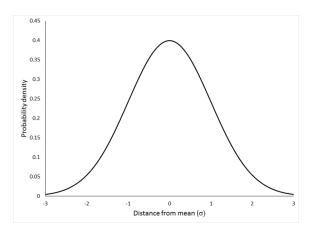
- ▶ We 'draw' two samples of global leaders
- ▶ Assign  $X_1, X_2$  as their ages.
- Uncertainty of our data leaders change each draw.
- ▶ What happens to our means when the sample size increases?

## Large samples

#### Law of large numbers

- ▶  $X_1...X_n$  is iid with mean  $\mu$  and variance  $\sigma^2$ .
- As n  $\uparrow$ ,  $\bar{x} \to \mu$ .
- ▶  $P(\bar{x}) \rightarrow \mu$  increases as n get larger.

### The Normal distribution



$$X \sim N(\mu, \sigma^2)$$

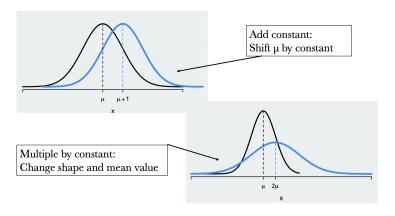
- Mean/expected value =  $\mu$
- ▶ Variance =  $\sigma^2$

### The Normal distribution

- ► A "Bell-shaped" PDF
- Important properties:
  - Any r.v. is more likely to be in center than tails.
  - Unimodal: single peak, at the mean value.
  - Symmetric around the mean: equal probabilities.
  - Everywhere positive (tails 'stretch' to infinity).
- ▶ **Standard normal distribution**: mean = 0, SD = 1.
- ▶ Standard normal variable  $\rightarrow$  *z-score*:  $Z = \frac{X-\mu}{\sigma}$

### The Normal distribution

► Transforming the normal distribution:



### Central limit theorem

- Let  $X_i$  be r.v. which is iid and normally distributed.
- $ightharpoonup \bar{X}$ : also normally distributed in large samples.

Sample mean tend to be normally distributed as samples get large

- Extends the application of r.v. in large samples. How?
  - lacktriangle Value approaches  $\mu$  and normally distributed.
  - ▶ Better approximation of population mean value.
  - ► Sample mean is normally distributed, regardless of the distribution of each X (r.v.).

## Simulating larger sample (CLT)

- Draw at-random 1000 leaders from data.
- Calculate and save sample mean multiple times (use a loop)

```
sim.lead <- 1000
all.mn <- rep(NA, sim.lead)

for (i in 1:sim.lead){
   lead.draw <- sample_n(age.lead, 1000)
   all.mn[i] <- mean(lead.draw$age, na.rm = T)
}

head(all.mn)

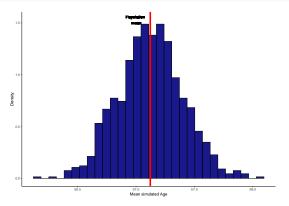
## [1] 57.04606 57.26931 57.20081 57.52178 57.28788 57.26289

mean(all.mn, na.rm = T)

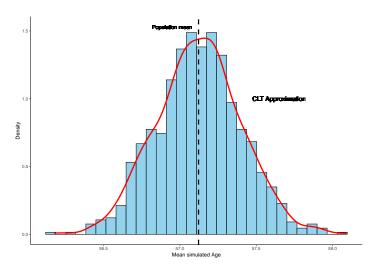
## [1] 57.1238</pre>
```

## Plotting the simulated data

```
# Save vector in data frame and plot (add 'population' mean)
d <- data.frame(x = all.mn)
ggplot(d, aes(x)) +
geom_histogram(aes(y = stat(density)),fill="navyblue", color="black", alpha=0.9) +
xlab("Mean simulated Age") + ylab("Density") +
geom_vline(xintercept = 57.122, color = "red", size = 2) +
geom_text(aes(x = 57, y = 1.53, label = "Population \n mean")) +
theme_classic()</pre>
```

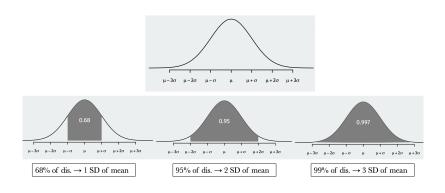


## Plotting the simulated data



## Empirical rule for normal distribution

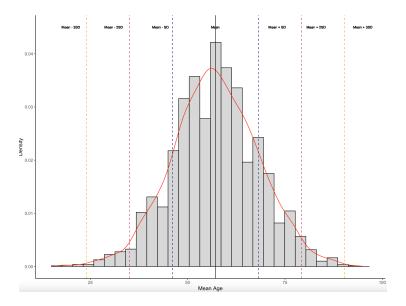
If  $X \sim N(\mu, \sigma^2)$ , then:



## Empirical rule in R

```
# Values
pnorm(1) - pnorm(-1)
## [1] 0.6826895
pnorm(2) - pnorm(-2)
## [1] 0.9544997
# Use the Leader data
mu <- mean(Leader$age, na.rm = T)</pre>
sig <- sd(Leader$age, na.rm = T)</pre>
pnorm(mu+sig, mean = mu, sd = sig) - pnorm(mu-sig, mean = mu, sd = sig)
## [1] 0.6826895
pnorm(mu+2*sig, mean = mu, sd = sig) - pnorm(mu-2*sig, mean = mu, sd = sig)
## [1] 0.9544997
```

# Leaders age: normal distribution "break-down"



## Wrapping up week 10

### Summary:

- Probability and uncertainty.
- Mapping probability of events to random variables.
- Linking r.v. to our data random selection of values.
- Sums and means of random sample.
- Probability distributions (Bernoulli, Binomial, etc.).
- Large samples and their benefits.
- CLT / Law of large numbers.
- The normal distribution.

### Research Proposal by Midnight Friday (3/31)!!