# Bush 631-603: Quantitative Methods Lecture 10 (03.29.2022): Probability vol. II

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# What is today's plan?

- Calculating uncertainty: probability
- How probability is linked to our data.
- Writing professional docx: peer review session.
- Random sample sums, means and their uncertainty.
- Large samples/data and their benefits for our analysis.
- R work: table(), loops, simulations, plots.

# We have findings!!!

- Data patters are systematic? Or noise?
- Our estimates  $\rightarrow$  real relationship or random?

PROBABILITY:

- Set of tools to measure uncertainty in world (and our data).
- Method to formalize uncertainty or chance variation.
- Define odds for all possible outcomes.

# Probability theory

Calculate probability of event:

$$P(A) = \frac{Elements(A)}{Elements(\Omega)}$$

Example: coin toss  $\times$  3

Get an least two heads?

Sample space ( $\Omega$ ): {HHH,HHT,HTH,HTT,THH.THT,TTH,TTT}.

Event A: {HHH,HHT,HTH,THH}.

Probability:  $P(A) = \frac{4}{8} = 0.5$ 

# Probability

Three axioms:

- 1. Probability of any event A is nonnegative  $(P(A) \ge 0)$ .
- 2. Normalization  $(P(\Omega) = 1)$ .
- 3. Addition rule If events A and B are mutually exclusive then P(AorB) = P(A) + P(B)
- Probability of events (not disjointed) General addition rule:
- $\blacktriangleright P(AorB) = P(A) + P(B) P(A\&B)$

# Conditional probability

We know event B occurred, what is the probability of event A?

$$P(A|B) = \frac{P(A\&B)}{P(B)}$$

- Conditioning information matters:
  - Twins.
  - Monty hall problem (why switching is good..)

# Independence

- Events are not related.
- Knowing the A occurred does not affect the probability of B occurring.
- Marginal probability of B (knowing A occurred) remains P(B).

► Formally:

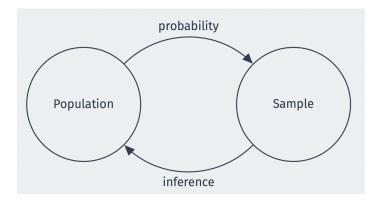
$$\blacktriangleright P(A\&B) = P(A) * P(B)$$

$$\blacktriangleright P(A|B) = P(A)$$

 $\blacktriangleright P(B|A) = P(B)$ 

# Study probability

- Foundations for estimating quantities we care about.
- Making inferences from data to population

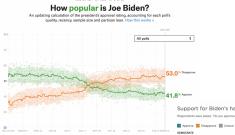


How did we get the data?

- Learn about the process that 'generated our data'
- The role of uncertainty in this process

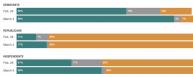
# Approval data

#### How popular is president Biden?



#### Support for Biden's handling of the Ukraine situation has increased

Respondents were asked, "Do you approve or disapprove of how President Biden is handling the situation with Russia and Ukraine?



Source: NFR/FIGS NewsHourMarket poll. The most recent data comes from a survey of 1,322 U.S. adults conducted March 1-March 2. The margin of error for the unwall sample is 3.8 percentage points. Constr. This LeMAR

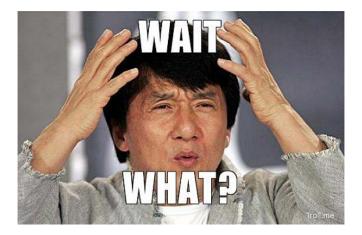
# Random variables

- President's approval  $\rightarrow$  public samples.
- Using probability to infer from sample to US population.
- The challenge: How to "draw" a Biden supporter?

### ∜

Use random variables to map outcomes to numbers

# Random draws...



Draw people???

Random selection of values.

# Random draws of. . . states



Data > Data Catalog > World Development Indicators > Tables > 6.11

6.11 World Development Indicators: Aid dependency							adata Links 🛛 🛅 🗆 👔
		Net official development assistance				Aid dependency ratios	
	Total	per capita	Grants	Technical cooperation	Net official development assistance	Net official development assistance	Net official development assistance
	\$ millions	\$	\$ millions	\$ millions	% of GNI	% of gross capital formation	% of imports of goods, services and primary income
	2019	2019	2019	2019	2019	2019	2019
Afghanistan	4,284	113	3,915	300	21.9		57.8
Albania	28	10	150	103	0.2		0.4
Algeria	176	4	98	160	0.1	0.2	
American Samoa					-		
Andorra							
Angola	50	2	158	47	0.1		0.2
Antigua and Barbuda	27	283	23	1	1.7		
Argentina	18	0	49	43	0.0	0.0	0.0
Armenia	420	142	109	47	3.0	17.6	5.1

- Our objective: study regime type and extent of aid.
- ► Regimes: dictators, democracies, semi-democracies, etc.
- Draw regimes at-random and test causal mechanism.

# Random draws, why?

Randomization:

- ► RCT: average all pre-treatment factors.
- RCT: strong causal explanation.
- Observational: reduce selection bias.
  - Allow expectations to be refuted.

#### We generate estimates, but with uncertainty

# Numbers and Aggies example

#### Aggies in the NFL: position groups and conferences

```
skillposition <- subset(Ags, subset = (Group == "OF" | Group == "DF"))
head(skillposition)</pre>
```

#:	# #	A tibble: 6 x 5				
#	ŧ	Player	Team	Position	Group	Conference
#	ŧ	<chr></chr>	<chr></chr>	<chr></chr>	<chr></chr>	<chr></chr>
#	# 1	Christian Kirk	Arizona Cardinals	WR	OF	NFC
#	# 2	Jake Matthews	Atlanta Falcons	OT	OF	NFC
#	# 3	Otaro Alaka	Baltimore Ravens	LB	DF	AFC
#	# 4	Justin Madubuike	Baltimore Ravens	DT	DF	AFC
#	# 5	Tyrel Dodson	Buffalo Bills	LB	DF	AFC
#	# 6	Germain Ifedi	Chicago Bears	OG	OF	NFC

# Random variables and Aggs

- ## # A tibble: 2 x 2
  ## Group n
  ## <chr> <int>
  ## 1 DF 12
  ## 2 OF 22
  - Choose one at-random.
  - Define random variable:
    - X = 1 if selected Aggie plays Offense, X = 0 otherwise.
  - Why random?
  - Before we draw an Aggie, uncertainty about the value of X.
  - Linking to probability:

• 
$$P(X = 1) = P(\text{Draw Offense}) = \frac{22}{34} = 64.7\%$$

# Random variables

Classified by construction and shape

## Bernoulli

- r.v. X follows a bernoulli distribution with probability p if:
  - ▶ X takes one of two values only (0,1).

$$\blacktriangleright P(X=1) = p$$

• 
$$P(X = 0) = 1 - p$$

- Fits a binary indicator
- Describes **any** potential variable with a probability that X = 1.

# Random variables

- Why?
  - The uncertainty of our estimates.
  - Figure the uncertainty of quantities as sample means or sums.
- Aggies data: drawing two players (with replacement):
  - $X_1 = 1$  if Aggie is Offense,  $X_1 = 0$  otherwise.
  - $X_2 = 1$  if Aggie is Offense,  $X_2 = 0$  otherwise.
- Define new r.v  $\rightarrow S = X_1 + X_2$
- Data is the sum of all potential  $X_1, X_2$ .
- What are the values of S?

# Random variables to probabilities

- Map S values to probabilities
- Always draw 2 Aggs.
- Sample space  $(\Omega) = \{OF-OF; OF-DF; DF-OF; DF-DF\}.$
- $k \rightarrow Values of S (0, 1, 2).$
- $\blacktriangleright P(S=k)?$
- $P(S = k) = P(Ag_1 + Ag_2) = P(Ag_1) * P(Ag_2)$
- Why? Addition rule for mutually exclusive events.

## Random variables to probabilities

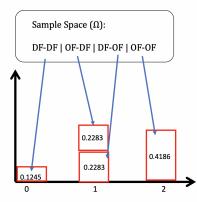
```
prob_off <- 22/34
prob def <- 12/34
# Offense:Offense (OF-OF)
prob_off * prob_off
## [1] 0.4186851
# Offense:Defense (OF-DF)
prob_off * prob_def
## [1] 0.2283737
# Offense:Defense (DF-OF)
prob_def * prob_off
## [1] 0.2283737
# Defense:Defense (DF-DF)
```

prob\_def \* prob\_def

## [1] 0.1245675

# Mapping draws to probabilities

#### Plotting probabilities of separate draws



Outcome	S	Probability
OF-OF	0	0.1245
OF-DF	1	0.2283
DF-OF	1	0.2283
OF-OF	2	0.4186

k	P(S = k)
0	0.1245
1	0.4567
2	0.4186

# **Binomial Distribution**

- ► X is r.v. taking any value between 0 and n.
- Coin flips: number of heads with probability p in n independent flips.
- ► Aggs: S = number of OF when we draw 2 players (n=2; P=0.4186).

## Probability Mass Function (PMF):

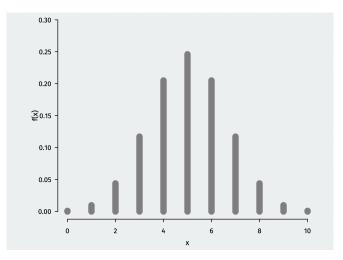
 Evaluates probability of any possible value of these random variables.

$$P(X = k) = \binom{n}{k} * p^{k} * (1 - p)^{n-k}$$
$$\binom{n}{k} = \frac{n!}{(k!(n-k)!)}$$

# **Binomial distribution**

X = number of heads in multiple coin flip trails

• 
$$P = f(x) = 0.5; n = 10$$



## Binomial random variable

- Larger sample, more draws, same probability
- How many OF players?

```
# Possible number of Offensive players of 500
rbinom(n=3, size = 500, prob = 0.647)
```

```
## [1] 319 315 325
```

Simulation

```
sims <- 10000
draws <- rbinom(sims, size = 500, prob = 0.647)
head(draws, n=8)
## [1] 315 330 326 315 322 324 312 343
mean(draws)
## [1] 323.4289</pre>
```

## Plotting our sims

```
# Histogram of draws
hist(draws, freq = FALSE, xlim = c(0, 600), ylim = c(0, 0.04))
abline(v = 323.3, col = "red", lwd = 2)
```

0.04 0.03 Density 0.02 0.01 0.00 0 100 200 300 400 500 600

Histogram of draws

draws

# Simulating Congress calls

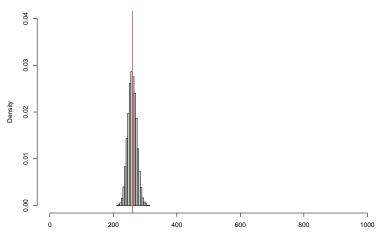
- Lobbying firm: gender balance of calls to senators
- Total number of calls = 1000, random selection (with replacement)
- How many calls to women senators?

```
# Simulate calls (p=0.26)
sims2 <- 10000
draws2 <- rbinom(sims, size = 1000, prob = 0.26)
mean(draws2)
## [1] 260.0893</pre>
```

```
head(draws2, n=8)
```

## [1] 257 289 265 277 239 272 268 273

# Plotting Senate calls simulation



Histogram of calls to Senate

Draws of Number of Calls to Women Senators

# Probability distributions

- Describe the uncertainty of random variables
- We learn of the population after analyzing the sample

- Example: draw random American adult.
  - ▶ r.v. X Bernoulli with probability p.
  - Define: X = 1 if TX resident, X = 0 otherwise.
- Finding p tell us the likelihood that a random American is from TX.

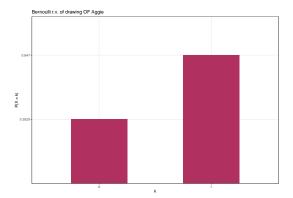
# Probability distributions

- Multiple ways to represent the distribution.
- Type of r.v.  $\rightarrow$  which distribution we face.
- Two general classes:
  - Discrete: X takes finite number of values (heads in n coin flips, battle deaths in civil wars).
  - Continuous: X takes any real value (GDP/cap, how long do you spend time on Tik-Tok?)

# Discrete PMF

- Barplot to illustrate probabilities (share of each possible value)
- Bernoulli r.v.: using the Ags data (OF or DF?)

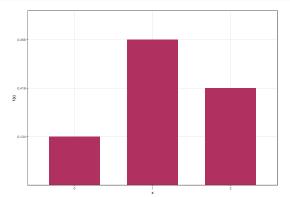
```
plot.dat <- data.frame(k = c("0", "1"), y = c("0.3529", "0.647"))
ggplot(plot.dat, aes(k,y)) +
  geom_bar(stat = "identity", width = 0.5, fill = "maroon") + ylab("P(X = k)")
  ggtitle("Bernoulli r.v. of drawing OF Aggie") + theme_bw()</pre>
```



# **Binomial PMF**

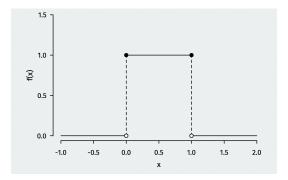
Illustrate probabilities of 3 values (r.v. X)

```
dbinom(x = c(0,1,2), size = 2, prob = 22/34)
## [1] 0.1245675 0.4567474 0.4186851
plot.dat2 <- data.frame(x = c("0", "1", "2"), y = c("0.124", "0.456", "0.418"))
ggplot(plot.dat2, aes(x,y)) +
    geom_bar(stat = "identity", width = 0.65, fill = "maroon") + ylab("f(x)") +
    theme_bw()</pre>
```



## Continuous random variables

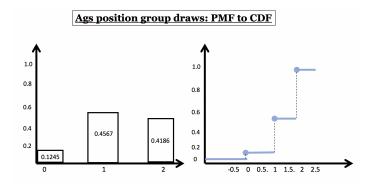
- Probability density function (PDF).
- Describe probability 'around' a given point.
- An 'infinite' histogram  $\rightarrow$  many bins (looks smooth).
- Probability of interval = area under curve.



# Random variable distributions

## Cumulative distribution function (CDF).

- Common to discrete or continuous random variables.
- Describe the probability that some r.v. will be less or equal to some k.



## Well, lets



Writing professional docx

#### PEER REVIEW: DATA REPORT

- Work in your project pairs.
- Read without comments.
- Then, answer guiding questions.
- Feedback  $\rightarrow$  constructive, useful for writer.

# Using r.v. distributions

- How to use probability distributions?
  - Mean: center of our distribution.
  - ► Variance/Standard deviation: the 'spread' around the center.
- ▶ Mean & Variance → *Population parameters* (unknown).
- Use our sample (data) to learn about both parameters.

## Means & Expectations

Calculate the average:  $\{1,1,1,3,4,4,5,5\}$ 

1. Common: sum all objects & divide by number of objects.

$$\frac{1+1+1+3+4+4+5+5}{8} = 3$$

2. Frequency weights: multiply each value by its frequency in the sample.

$$1 * \frac{3}{8} + 3 * \frac{1}{8} + 4 * \frac{2}{8} + 5 * \frac{2}{8} = 3$$

Use the frequency weights approach to create the mean of r.v.s.

#### Expectation

► Expectation (*E*[*X*]) for the mean of r.v. X.

$$E[X] = \sum_{j=1}^{k} *x_j * P(X = x_j)$$

The weighted average of the values of the r.v weighted by the probability of each value.

#### Expectation

- What is E[X]?
- Let X be the age for randomly selected individual.
- $E[X] \rightarrow$  average age in the *population*.
- E[X]: the link of the sample and population means.
- E[X] properties:
  - ► E[a] = a (constant).
  - ► E[aX] = a \* E[X] (scale for mean).
  - E[aX + bY] = a \* E[X] + b \* E[Y] (mean of two values).

#### Variance

• The 'spread' of the distribution.

$$V[X] = E[(X - E[X])^2]$$

- Weighted avg. of squared distance if each observation from mean.
- Larger deviations  $\rightarrow$  larger variance.
- ► If X be the age for randomly selected individual.
- $V[X] \rightarrow$  spread of ages in *population*.

#### Variance

- $SD(X) = \sqrt{V[X]}$ : allows to make comparison in data.
- V[X] properties:
  - ▶ V[c] = 0 (constant).
  - $V[aX + c] = a^2 * V[X]$  (scale distribution).
  - $V[X + Y] \neq V[X] + V[Y]$  (unless X & Y are independent).

#### Sums, means and random variables

- Let X<sub>1</sub> and X<sub>2</sub> be two r.v.s
- Then,  $X_1 + X_2$  is also r.v.
- ▶ Mean: E[X<sub>1</sub> + X<sub>2</sub>]; Variance: V[X<sub>1</sub> + X<sub>2</sub>]
- We 'draw' two global leaders and assign  $X_1, X_2$  as their ages.
- **Sample mean**  $\rightarrow$  also a r.v.

$$\bar{X} = \frac{X_1 + X_2}{2}$$

Uncertainty due to possibility of 'drawing' other leaders.

#### Global leaders data

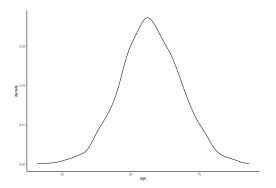
#### Data: personal characteristics of leaders (Horowitz 2015)

head(age.lead, n=9)

##	#	A tibble: 9	x 4	
##		idacr year	leader	age
##		<chr> <dbl></dbl></chr>	<chr> &lt;</chr>	dbl>
##	1	USA 1877	Grant	55
##	2	USA 1881	Hayes	59
##	3	USA 1881	Garfield	50
##	4	USA 1885	C. Arthur	56
##	5	USA 1889	Cleveland	52
##	6	USA 1893	Harrison	60
##	7	USA 1897	Cleveland	60
##	8	USA 1901	McKinley	58
##	9	USA 1909	Roosevelt, T.	51

#### Full sample means

```
# mean of sample
mean(age.lead$age, na.rm = T)
## [1] 57.122
# Plot distribution of all leaders in data
ggplot(age.lead, aes(x=age)) +
  geom_density() + theme_classic()
```



# Distributions of sums & means

• 'Draw' two leaders, calculate sum and mean of age.

#### **Drawing leaders at-random**

	X <sub>1</sub>	X <sub>2</sub>	X <sub>1</sub> + X <sub>2</sub>	Mean X
Draw 1	51 (Teddy R.)	69 ( <u>H.W.Bush</u> )	120	60
Draw 2	55 (Rubio-MEX)	42 (Pardo – ECU)	97	48.5
Draw 3	69 (Chirac-FRN)	61 (Brandt-GFR)	130	65
Draw 4	38 (Delvina-ALB)	39 (Doe-LBR)	78	38.5
		Distribu of sur		Distribution of mean

Independent and identical r.v.s

•  $X_1 \dots X_n$  are iid r.v.s.

- Random sample of n respondents on a survey question.
- Identically distributed: distribution of X<sub>i</sub> is same for all i

• 
$$E(X_1) = E(X_2) = \dots = E(X_n) = \mu$$

• 
$$V(X_1) = V(X_2) = \dots = V(X_n) = \sigma^2$$

- Key insights of iid properties:
  - Sample mean = population mean (on average).
  - Variance  $\leftarrow$  population variance and sample size.
  - SD of sample  $\rightarrow$  standard error

$$SE = \sqrt{V[\bar{X}_n]} = \frac{\sigma}{\sqrt{n}}$$

#### Large samples: Global leaders

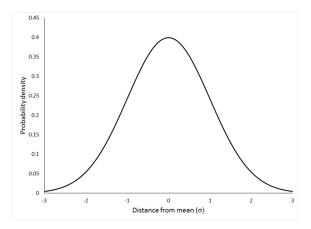
- We 'draw' two samples of global leaders
- Assign  $X_1, X_2$  as their ages.
- Uncertainty of our data leaders change each draw.
- What happens to our means when the sample size increases?

#### Large samples

LAW OF LARGE NUMBERS

- $X_1...X_n$  is iid with mean  $\mu$  and variance  $\sigma^2$ .
- As n  $\uparrow$ ,  $\bar{x} \rightarrow \mu$ .
- $P(\bar{x}) \rightarrow \mu$  increases as n get larger.
- Expectation:  $E(\bar{X}) = E[X_i] = \mu$
- Think about the variance:  $V(\bar{X}_n) = \frac{V[X]}{n}$

## The Normal distribution



 $X \sim N(\mu, \sigma^2)$ 

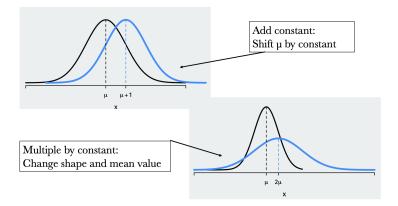
- Mean/expected value =  $\mu$
- Variance =  $\sigma^2$

#### The Normal distribution

- A "Bell-shaped" PDF
- Important properties:
  - Any r.v. is more likely to be in center than tails.
  - Unimodal: single peak, at the mean value.
  - Symmetric around the mean: equal probabilities.
  - Everywhere positive (tails 'stretch' to infinity).
- ▶ Standard normal distribution: mean = 0, SD = 1.
- Standard normal variable  $\rightarrow z$ -score:  $Z = \frac{X-\mu}{\sigma}$

## The Normal distribution

Transforming the normal distribution:



## Central limit theorem

- Let  $X_i$  be r.v. which is iid and normally distributed.
- $\bar{X}$ : also normally distributed in large samples.

Sample mean tend to be normally distributed as samples get large

Extends the application of r.v. in large samples. How?

- Value approaches  $\mu$  and normally distributed.
- Better approximation of population mean value.
- Sample mean is normally distributed, regardless of the distribution of each X (r.v.).

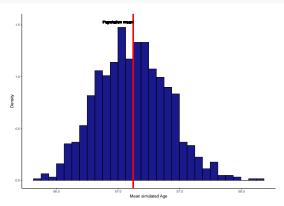
# Simulating larger sample (CLT)

- Draw at-random 1000 leaders from data.
- Calculate and save sample mean multiple times (use a loop)

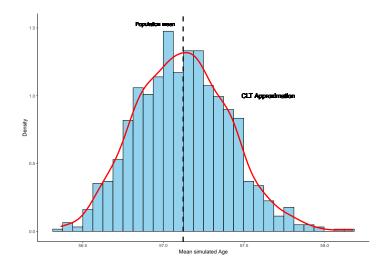
```
sim.lead <- 1000
all.mn <- rep(NA, sim.lead)
for (i in 1:sim.lead){
    lead.draw <- sample_n(age.lead, 1000)
    all.mn[i] <- mean(lead.draw$age, na.rm = T)
}
head(all.mn)
## [1] 57.02648 57.37090 57.02130 57.19797 56.94196 56.75761
mean(all.mn, na.rm = T)
## [1] 57.11897</pre>
```

## Plotting the simulated data

```
# Save vector in data frame and plot (add 'population' mean)
d <- data.frame(x = all.mn)
ggplot(d, aes(x)) +
geom_histogram(aes(y = stat(density)),fill="navyblue", color="black", alpha=0.9) +
xlab("Mean simulated Age") + ylab("Density") +
geom_vline(xintercept = 57.122, color = "red", size = 2) +
geom_text(aes(x = 57, y = 1.53, label = "Population mean")) +
theme_classic()
```

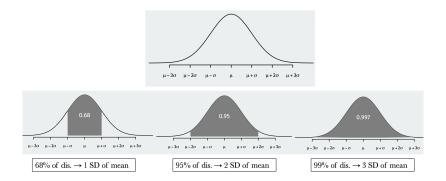


# Plotting the simulated data



#### Empirical rule for normal distribution

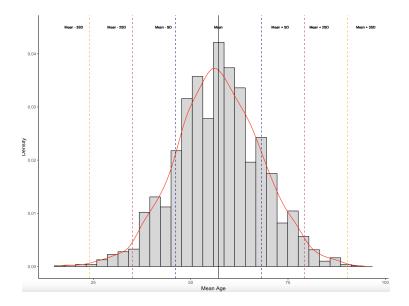
If X ~ N( $\mu$ ,  $\sigma^2$ ), then:



# Empirical rule in R

```
# Values
pnorm(1) - pnorm(-1)
## [1] 0.6826895
pnorm(2) - pnorm(-2)
## [1] 0.9544997
# Use the leader data
mu <- mean(Leader$age, na.rm = T)</pre>
sig <- sd(Leader$age, na.rm = T)</pre>
pnorm(mu+sig, mean = mu, sd = sig) - pnorm(mu-sig, mean = mu, sd = sig)
## [1] 0.6826895
pnorm(mu+2*sig, mean = mu, sd = sig) - pnorm(mu-2*sig, mean = mu, sd = sig)
## [1] 0.9544997
```

# Leaders age: normal distribution "break-down"



# Wrapping up week 10

#### Summary:

- Probability and uncertainty.
- Mapping probability of events to random variables.
- Linking r.v. to our data random selection of values.
- Sums and means of random sample.
- Probability distributions (Bernoulli, Binomial, etc.).
- Large samples and their benefits.
- CLT / Law of large numbers.
- The normal distribution.